# **Travis White**

## Front-End Software Engineer

Looking to work with a team of like-minded, forward-thinking people, with the goal of truly making an impactful product. The best fit would be a remote, agile, continuous delivery team that values honesty, its people, and its purpose above all else.

# H

traviewhite.com



github.com/traviewhite



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# **EDUCATION**

# **Eastern Illinois University**

Graphic Design (BFA) & Studio Art Minor // 2013 - 2018

- Developed strong skills in art and design that directly translated to success in my work with clients and employers post-graduation.
- Lead a group of fellow art students to create an annually published magazine called Blueroom Magazine that is designed, published, and sold by students.
- Notably directed my focus to learn JavaScript by working with professors on independent studies to build sites that showcased art and design history.

## **EXPERIENCE**

## **Contract Front-End Software Engineer**

2017 - Present

- Write robust and functional code that meets the needs of the client. Working mostly with clients that use a tech stack with React/React Native & TypeScript.
- Produce designs that support the vision of the client yet, provide an intrinsic value from a designer's eye.

### Front-End Software Engineer @ Tri-County Welding

May 2017 - Janurary 2021 // Contract

• Worked closely with the Tri-County team to design, build, and maintain their site while ensuring that it's responsive, user-friendly, and reflected their history as a company.

# **Graphic Designer @ Gavina Graphics**

Janurary 2019 - July 2020

- Responsible for designing original art and branding elements for individual clients and client teams.
- Collaborated as a team to problem solve technical print production problems in an industry that is focused on quality and quantity.
- Built design formulas that increased productivity and consistency for design work output.

# **PROJECTS**

## Travis White Portfolio

traviewhite.com // Next.js, Sass, Contentful, Framer-Motion // 2021

• Personal site with the intended purpose of hosting all projects and general creative work. As well as a blog for tracking personal growth and activity.

#### **Vue-Dex**

poke-vue-dex.netlify.app // Vue.js(Vite), PokéAPI, Sass // 2021

• Useful Pokédex app for searching for information about Pokémon. Built using Vue.is(Vite), utilizing the PokéAPI for the data.

## **SKILLS**

#### **Programming Technologies**

JavaScript (ES6), TypeScript, HTML, CSS/Sass, GraphQL

#### **Libraries & Frameworks**

React, React Native, Next.js, Node.js, Ruby on Rails, Vue.js, Apollo Client

#### **Tools & Platforms**

Git, Vercel, Contentful, Strapi, Netlify, Heroku, Firebase, Wordpress

#### **Design Tools**

Adobe CC (Illustrator, Photoshop, Indesign, etc), Figma, Procreate, Cinema 4D

### INTEREST

Design Systems, Accessibility, UI/UX

Learning, biking, camping, traveling, walking my dog